

A stylized logo for the League 2024 Final Match. It features a yellow shield with a red star, the word "LEAGUE" in large white letters with a blue outline, "2024" in white, and "FINAL MATCH" in white letters on a red banner.

BASKETBALL

U7 | U10 | U13 | U12 GIRLS | 9+ GIRLS | U16

COMPETITION GUIDE

BASKETBALL

WINTER TERM 2024 - 2025

GOR CEMPAKA PUTIH

11 - 12 JANUARY 2025

REGISTRATION

Available at every Academy's Front Desk, based on age category

MEMBERSHIP

VIP

PREMIER

All Academy except PK

PK Only

All Academy except PK

PK Only

Early Bird

20 December -
5 January 2025

228,000 IDR

178,000 IDR

248,000 IDR

198,000 IDR

Regular

6 - 10 January 2025

248,000 IDR

198,000 IDR

288,000 IDR

228,000 IDR

Event Day

11 - 12 January 2025
(based on schedule)

268,000 IDR

228,000 IDR

338,000 IDR

248,000 IDR

GENERAL INFORMATION

Competition
between Divisions

Conducted twice a Term

Only for Elite Class
Students

All Basketball Elite
Classes will be closed at
all RockStar Academies
on the Competition Day

REQUIREMENTS

AGE CATEGORY	BIRTH YEAR
5 - 7 years old (U7)	2017 – 2020
8 - 10 years old (U10 Mix)	2016 – 2014
11 - 13 years old (U13 Mix)	2013 – 2011
11 - 12 years old (U12 Girls)	2013 – 2012
(9+ Girls)	2015 up
14+ years old (U16 Mix)	2010 up

THE FLOW

ARRIVE AT THE VENUE 60 MINUTES BEFORE COMPETITION TIME



GET READY (UNIFORM)



FIND YOUR TEAM LEADER



THE TEAM LEADER/CAPTAIN MUST PRE-REGISTER AS A TEAM ONCE
THE TEAM IS COMPLETE



WARM UP WITH YOUR COACH/ PIC AT THE STANDBY AREA



STANDBY IN LINE AS A TEAM AT THE DESIGNATED AREA INSIDE THE
COURT (STAY TOGETHER WITH YOUR TEAM AT ALL TIMES)



COMPETE



STANDBY IN THE CHAMPIONSHIP AREA UNTIL WINNER
ANNOUNCEMENT

PRE-REGISTRATION

1. Students must pre-register at the registration desk, minimum one (1) hour before the championship starts.
2. Registration Desk is located in front of the sports court .
3. The Team Leader/Captain will be in charge of checking his/her team members' attendance.
4. Once all team members are present at the venue, the Team Leader must gather all team members and check the attendance list.
5. Students must be ready in their uniforms.
6. Bags and other personal belongings must be kept by parents/guardians.
7. After competing, all teams will stay in the sports court until the Winner Announcement starts.
8. Team Members are recommended to stay in their team group at all times.

JUDGES & REFEREES

1. Referees for Basketball Elite Championships are from Perbasi.
2. Scores are final. There will be one (1) winning Elite Team for Age Category and Division.
3. Winning Team will receive a trophy and all Elite team members of the winning team will receive Ribbons and a Certificate (delivered to respective academy one (1) month after the event).

PROCEDURES

1. Game time : 4 x 10 minutes.
2. 2 minutes break between each quarter and 5 minutes break half time.
3. Overtime: There will be no overtime. If the scores are tied, decision will be made by free-throw.
4. Time Outs: Each team will be given 1 time out (1 minute) per quarter, and cannot be accumulated.
5. Ball sizes:
 - U7 mix, U10 mix - size 5
 - U13 mix, U16 girls - size 6
 - U16 boys - size 7
6. Grace Period: A two minutes grace period will be allowed for tardiness and then if a team does not have four players to start the game, the game will start. Eight minutes will be allowed for a team to present four players to start. The team ready and waiting will begin amassing two points per minute up to eight minutes. If at this point a team does not have four players to start, a forfeit will be declared.
7. Team Fouls: Players will be given 5 fouls per game. Bonus shots will be given after the 4th team foul. There is no foul out for U7.
8. Technical Fouls: All technical fouls will count as a personal foul. If a player receives a second technical foul during the same game, the player will be rejected from the tournament.
9. Rules that applied for each age category based on FIBA rules and regulation (except there will be no 24 seconds).

WINNERS

1. 1st - Big Trophies - per Division (will be delivered to the Academy's 1 month after the winners are identified).
2. 1st - Smaller Trophies - per individual (will be delivered to the Academy's).
3. 1st, 2nd, 3rd – Certificates.

CODE OF CONDUCT

1. All participants, coaches and spectators are expected to keep the game running smoothly and shall refrain from using profanity, verbal abuse, throwing racist, negative cheering, or rude words towards other players, coaches, spectators, referees and the tournament staff.
2. Team coaches will be responsible for the conduct of their players. Teams and spectators shall abide by the tournament rules and regulations.
3. No food or beverages are allowed in the sports court. Only water and sport drinks will be permitted.
4. The committee members are not responsible for any personal items that are left behind, lost or stolen.
5. Fighting is an attempt to strike an opponent with the arms, hands, legs, feet or a combative action by one or more players will be immediately suspended from the game for the duration to be determined by the Committee Members. Length of suspension will be assessed on an individual basis.
6. Any spectators and visitors who will be involved in a fight during a game, will be suspended from the facility for a length of time to be determined by the Committee.
7. Only the opposing team's coach who is playing the scheduled game can protest a player's eligibility. Player eligibility protest must be taken to the score table before the start of the game. Documentation/proof must be presented upon request. If the coach cannot provide proper proof of age for their player(s) being protested, then player(s) will not be allowed to participate until proof is provided.
8. The game will not be stopped to handle the protest. If the player(s) show up late and the opposing teams coach wants to protest the player(s). That protest will take place at half time only. If the player(s) being protested at half time cannot provide proper proof of age then the player(s) must sit until proof can be provided and that team will be charged with a technical foul. As a result, the opposing team will get two free throws and the ball.
9. Parents are prohibited from complaining loudly to the match officials, referees and committee. Parents are not permitted on the team bench during matches. Coaches, referees, and committee members are authorized to issue warnings and, if necessary, ask parents to leave the venue if they fail to adhere to this rule.

CODE OF CONDUCT

10. Team and Personal Fouls (U10 and Above):

- Teams will be subject to team fouls and personal fouls.
- After 5 team fouls, the opposing team will be awarded free throws.
- A player with 5 personal fouls will be required to sit on the bench for the remainder of the match.

11. Free Throw Rules:

- U7, U10, and U12 girls: Players are allowed to step on the free throw line when taking a free throw.
- U13, 9+ girls, and U16: Players must not step on or over the free throw line during their attempt.

*Behavior Policy: *Any individual engaging in violent behavior, including fighting or disruptive actions, will be immediately expelled from the arena.

12. The Committee has the right to alter rules, bylaws and bracket structure as needed.

13. For any concerns, parents must email studentcare.id@rockstaracademy.com on the same day the issue occurs.

STANDINGS

1. Team will earn 2 (two) points for every match they win; 1 (one) for every match they lose; 0 (zero) for walk out.
2. Points will be updated on the standing on RockStar Academy website. Each age group has its own ranking.
3. Total points will be accumulated at the end of the league year and team with the highest point wins the year-round Championships.

SCHEDULE

SATURDAY, 11 JANUARY 2025

CATEGORY	TIME	LIGHT	DARK
U7 CHALLENGERS	07.00 - 07.50	BX - BLADES	GB - PHOENIX
U7 CHAMPIONS	07.55 - 08.45	GM - MAMMOTH	AB - HEROES
U7 CHALLENGERS	08.50 - 09.40	PA - PREDATORS	GB - PHOENIX
U7 CHAMPIONS	09.45 - 10.35	AB - HEROES	NS - NUGGETS
U7 CHALLENGERS	10.40 - 11.30	BX - BLADES	PA - PREDATORS
U7 CHAMPIONS	11.35 - 12.25	NS - NUGGETS	GM - MAMMOTH

AWARDING U7

U10 CHAMPIONS	12.30 - 13.20	GB - PHOENIX A	GM - MAMMOTH
U13 CHALLENGERS	13.25 - 14.15	MI - SEASIDERS	BX - BLADES
U10 CHAMPIONS	14.20 - 15.10	GM - MAMMOTH	PK - FIGHTERS
U13 CHAMPIONS	15.15 - 16.05	NS - NUGGETS	PV - PRIDE
U13 CHALLENGERS	16.10 - 17.00	LP - LIGHTNINGS	MI - SEASIDERS
U10 CHAMPIONS	17.05 - 17.55	PK - FIGHTERS	GB - PHOENIX A
U13 CHAMPIONS	18.00 - 18.50	PK - FIGHTERS	NS - NUGGETS
U13 CHALLENGERS	18.55 - 19.45	BX - BLADES	LP - LIGHTNINGS
U13 CHAMPIONS	19.50 - 20.40	PV - PRIDE	PK - FIGHTERS

AWARDING U10

SCHEDULE

SUNDAY, 12 JANUARY 2025

CATEGORY	TIME	LIGHT	DARK
U7 FUTURES	07.00 - 07.50	LW - WIZARDS	TC - CONQUERORS
U10 CHALLENGERS	07.55 - 08.45	AS - WOLVES	GB - PHOENIX B
U7 FUTURES	08.50 - 09.40	KV - KINGS	LW - WIZARDS
U10 CHALLENGERS	09.45 - 10.35	NS - NUGGETS	PA - PREDATORS
U7 FUTURES	10.40 - 11.30	TC - CONQUERORS	KV - KINGS
U10 CHALLENGERS	11.35 - 12.25	PA - PREDATORS	AS - WOLVES
U10 CHALLENGERS	12.30 - 13.20	GB - PHOENIX B	NS - NUGGETS

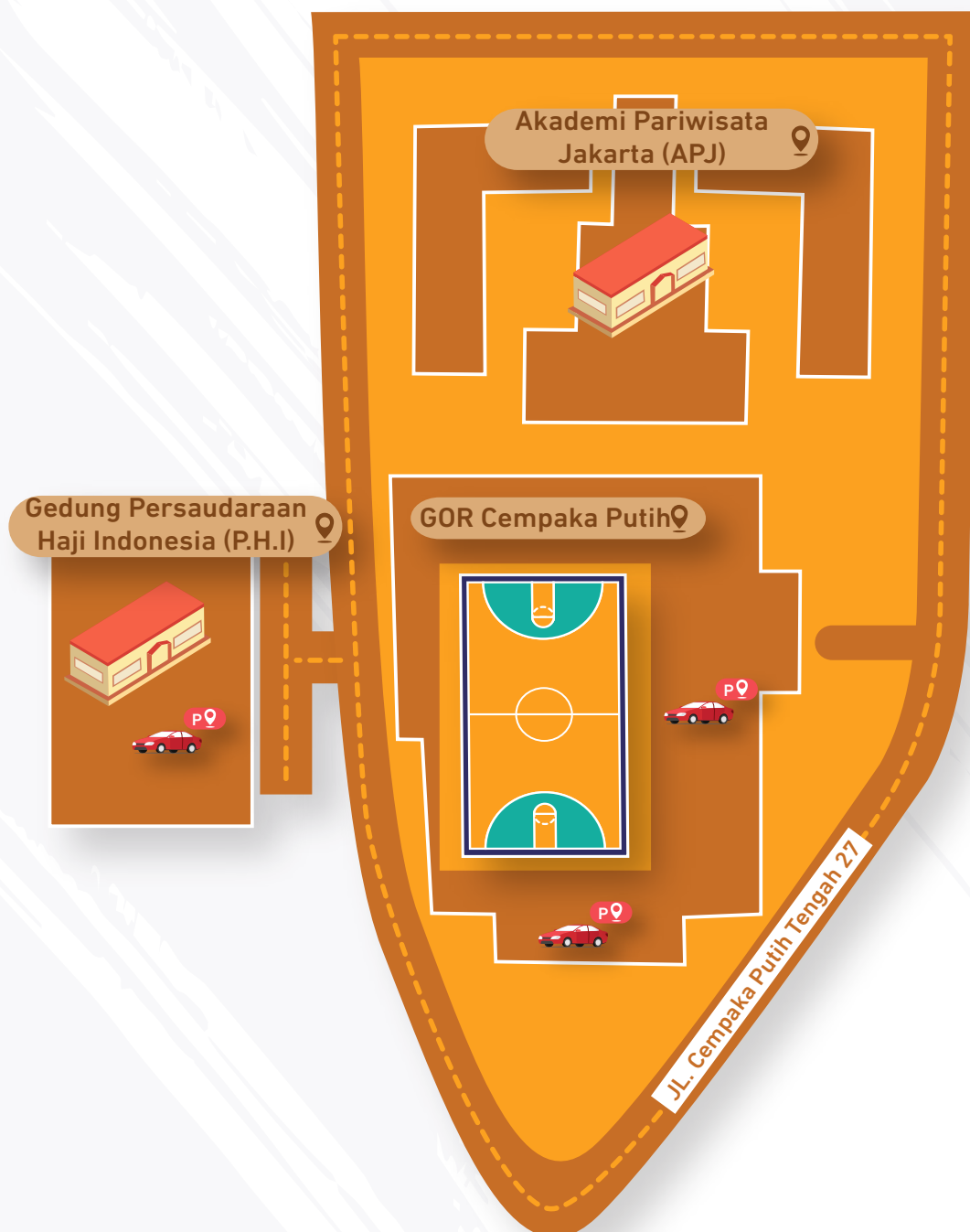
AWARDING U7 & U10

U10 FUTURES	13.25 - 14.15	LW - WIZARDS	BX - BLADES
U10 FUTURES	14.20 - 15.10	TC - CONQUERORS	KV - KINGS
U12 GIRLS	15.15 - 16.05	TC - CONQUERORS	NS - NUGGETS
U12 GIRLS	16.10 - 17.00	AS - WOLVES	BX - BLADES
U10 FUTURES	17.05 - 17.55	KV - KINGS	LW - WIZARDS
U10 FUTURES	18.00 - 18.50	BX - BLADES	TC - CONQUERORS
U12 GIRLS	18.55 - 19.45	BX - BLADES	TC - CONQUERORS
U12 GIRLS	19.50 - 20.40	NS - NUGGETS	AS - WOLVES

AWARDING U10 & U12 GIRLS

GUIDE MAP

GOR CEMPAKA PUTIH



EMERGENCY PROCEDURES

The following procedures shall be implemented whenever a student is injured in the course of activities conducted at Elite Championships.

1. The instructor shall immediately notify the health personnel present at the activity and the health personnel shall assume responsibility for the emergency treatment of the student.
2. If no health personnel are present, or if none can be immediately summoned to the student's aid, the instructor shall administer such first aid as may be necessary.
3. If the student's injury requires more than routine first aid, the instructor shall:
 - Summon an emergency personnel
 - Arrange for the student's transportation to the nearest hospital
4. The instructor or his/her designee shall promptly notify the Event Manager, the Program Coordinator, and the student's parent(s) or legal guardian(s) of the student's injury and the condition and location of the student.
5. An injured student who has been transported away from the premises must be accompanied by the instructor, a member of the Event Organizer, and the parents/guardians.

Readmission to Competition Activities

A student injured in the course of a competition activity will be permitted to participate in the competition only on the written permission of the medical inspector or designated team doctor, designated school health personnel who must first examine the student to determine his/her fitness to participate in competitions. Written notice of that determination, signed by the medical inspector or designated team doctor as appropriate, shall be given to the student's parent(s) or legal guardian(s).

Readmission to Competition Activities

The information provided in this Guide is of a general nature, and has been provided solely on the basis that users will be responsible for making their own assessment of it, having regard to their own circumstances, needs & requirements. While RockStar Academy endeavors to provide up to date information and guidance for your use, it may be open to misunderstanding or misinterpretation. Consequently, you should consult further with respective coordinators where you intend using this information. RockStar Academy expressly disclaims any liability associated with, or arising from the use or incorporation of the information provided in this Guide by the user.



2024 @ All rights reserved