



CREATING  
FUTURE LIFE  
**CHAMPIONS**



3-4 December 2022

📍 GOR Soemantri

# BASKETBALL

# Elite

## CHAMPIONSHIPS ★★



COMPETITION GUIDE



## BASKETBALL

Winter Term 2022

Saturday, 3rd December 2022

Sunday, 4th December 2022



GOR Soemantri

## REGISTRATION

Available at every Academy's Front Desk,  
based on age category

**Early Bird:**

Fee - IDR 188,000

Period: 14th - 27th November 2022

**Regular:**

Fee - IDR 235,000

Period: 28th November - 2nd December 2022

**Event Day:**

Fee - IDR 282,000

Period: 3rd & 4th December 2022



## GENERAL INFORMATION

Competition  
between Divisions

Conducted twice a Term

Only for Elite Class  
Students

All Basketball Elite  
Classes will be closed at  
all RockStar Academies  
on the Competition Day

## REQUIREMENTS

AGE CATEGORY	BIRTH YEAR
5 - 7 years old (U7)	2018 – 2015
8 - 10 years old (U10 Mix)	2014 – 2012
11 - 13 years old (U13 Mix)	2011 – 2009
14+ years old (U16 Girls)	2008 – 2004
14+ years old (U16 Boys)	2008 – 2004

## THE FLOW

ARRIVE AT THE VENUE 60 MINUTES BEFORE COMPETITION TIME



GET READY (UNIFORM)



FIND YOUR TEAM LEADER



THE TEAM LEADER/CAPTAIN MUST PRE-REGISTER AS A TEAM ONCE THE TEAM IS COMPLETE



WARM UP WITH YOUR COACH/ PIC AT THE STANDBY AREA



STANDBY IN LINE AS A TEAM AT THE DESIGNATED AREA INSIDE THE COURT (STAY TOGETHER WITH YOUR TEAM AT ALL TIMES)



COMPETE



STANDBY IN THE CHAMPIONSHIP AREA UNTIL WINNER ANNOUNCEMENT

## PRE-REGISTRATION

1. Students must pre-register at the registration desk, minimum one (1) hour before the championship starts.
2. Registration Desk is located in front of the sports court.
3. The Team Leader/Captain will be in charge of checking his/her team members' attendance.
4. Once all team members are present at the venue, the Team Leader must gather all team members and check the attendance list.
5. Students must be ready in their uniforms.
6. Bags and other personal belongings must be kept by parents/guardians
7. After competing, all teams will stay in the sports court until the Winner Announcement starts.
8. Team Members are recommended to stay in their team group at all times.

## JUDGES & REFEREES

1. Referees for Basketball Elite Championships are from Perbasi.
2. Scores are final. There will be one (1) winning Elite Team for Age Category and Division.
3. Winning Team will receive a trophy and all Elite team members of the winning team will receive Ribbons and a Certificate (delivered to respective academy one (1) month after the event).

## PROCEDURES

1. Game time : 4 x 10 minutes.
2. 2 minutes break between each quarter and 5 minutes break half time
3. Overtime: There will be no overtime. If the scores are tied, decision will be made by free-throw.
4. Time Outs: Each team will be given 1 time out (1 minute) per quarter, and cannot be accumulated.
5. Ball sizes:
  - U7 mix, U10 mix - size 5
  - U13 mix, U16 girls - size 6
  - U16 boys - size 7
6. Grace Period: A two minutes grace period will be allowed for tardiness and then if a team does not have four players to start the game, the game will start. Eight minutes will be allowed for a team to present four players to start. The team ready and waiting will begin amassing two points per minute up to eight minutes. If at this point a team does not have four players to start, a forfeit will be declared.
7. Team Fouls: Players will be given 5 fouls per game. Bonus shots will be given after the 4th team foul. There is no foul out for U7.
8. Technical Fouls: All technical fouls will count as a personal foul. If a player receives a second technical foul during the same game, the player will be rejected from the tournament.
9. Rules that applied for each age category based on FIBA rules and regulation (except there will be no 24 seconds).



## CODE OF CONDUCT

1. All participants, coaches and spectators shall refrain from using profanity or verbal abuse towards other players, coaches, spectators, referees and the tournament staff.
2. Team coaches will be responsible for the conduct of their players. Teams and spectators shall abide by the tournament rules and regulations.
3. No food or beverages are allowed in the sports court. Only water and sport drinks will be permitted.
4. The committee members are not responsible for any personal items that are left behind, lost or stolen.
5. Fighting is an attempt to strike an opponent with the arms, hands, legs, feet or a combative action by one or more players will be immediately suspended from the game for the duration to be determined by the Committee Members. Length of suspension will be assessed on an individual basis.
6. Any spectators and visitors who will be involved in a fight during a game, will be suspended from the facility for a length of time to be determined by the Committee.
7. Only the opposing team's coach who is playing the scheduled game can protest a player's eligibility. Player eligibility protest must be taken to the score table before the start of the game. Documentation/proof must be presented upon request. If the coach cannot provide proper proof of age for their player(s) being protested, then player(s) will not be allowed to participate until proof is provided.
8. The game will not be stopped to handle the protest. If the player(s) show up late and the opposing teams coach wants to protest the player(s). That protest will take place at half time only. If the player(s) being protested at half time cannot provide proper proof of age then the player(s) must sit until proof can be provided and that team will be charged with a technical foul. As a result, the opposing team will get two free throws and the ball.
9. The Committee has the right to alter rules, bylaws and bracket structure as needed.

## STANDINGS

1. Team will earn 2 (two) points for every match they win; 1 (one) for every match they lose; 0 (zero) for walk out.
2. Points will be updated on the standing on RockStar Academy website. Each age group has its own ranking.
3. Total points will be accumulated at the end of the league year and team with the highest point wins the year-round Championships.

## SCHEDULE

Saturday, 3rd December 2022

CATEGORY	TIME	LIGHT	DARK
U7 - Challengers	07.00 - 07.50	MI - SEASIDERS (A)	GB - PHOENIX (A)
U7 - Futures	07.55 - 08.45	PI - PATRIOTS	BX - BLADES (B)
U7 - Challengers	08.50 - 09.40	LW - WIZARDS (B)	MI - SEASIDERS (A)
U7 - Futures	09.45 - 10.35	MI - SEASIDERS (B)	PI - PATRIOTS
U7 - Challengers	10.40 - 11.30	GB - PHOENIX (A)	LP - LIGHTNINGS
U7 - Futures	11.35 - 12.25	BX - BLADES (B)	GB - PHOENIX B
U7 - Challengers	12.30 - 13.20	LP - LIGHTNINGS	LW - WIZARDS (B)
U7 - Futures	13.25 - 14.15	GB- PHOENIX (B)	MI - SEASIDERS (B)

### AWARDING U7

U10 - Futures	14.30 - 15.20	PI - PATRIOTS	TC - CONQUERORS
U10 - Challengers	15.25 - 16.15	LP - LIGHTNINGS	LW - WIZARDS
U10 - Futures	16.20 - 17.10	TC - CONQUERORS	MI - SEASIDERS
U10 - Challengers	17.15 - 18.05	LW - WIZARDS	PV - PRIDE
U10 - Futures	18.10 - 19.00	MI - SEASIDERS	PI - PATRIOTS
U10 - Challengers	19.05 - 19.55	PV - PRIDE	LP - LIGHTNINGS

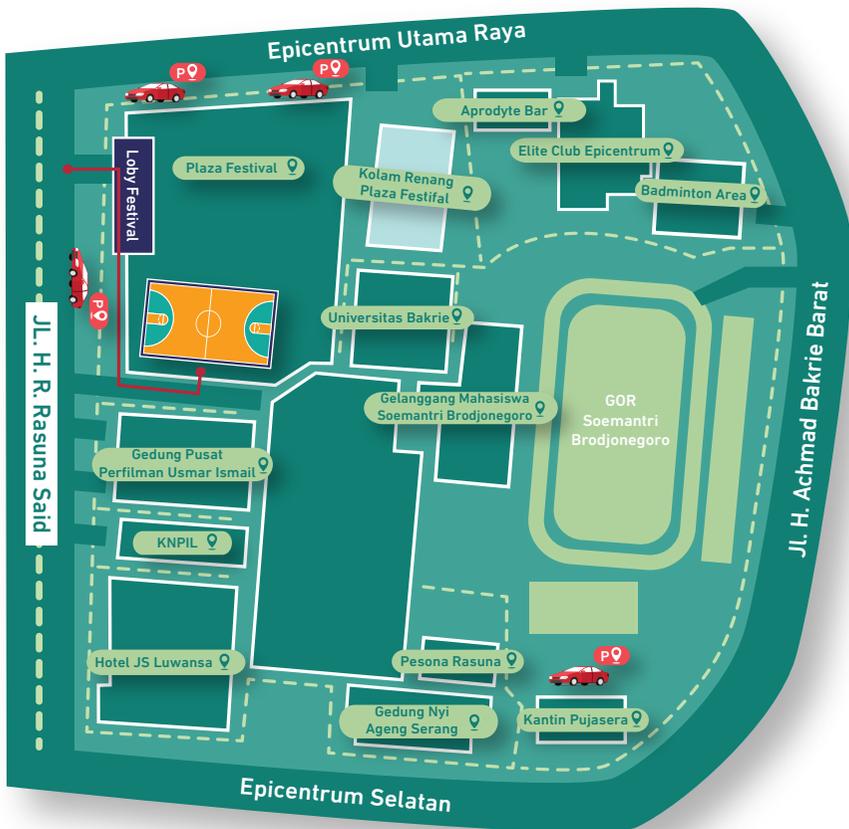
### AWARDING 10

## SCHEDULE

Sunday, 4th December 2022			
CATEGORY	TIME	LIGHT	DARK
U7 - Champions	07.00 - 07.50	TC - CONQUERORS	PV - PRIDE
U7 - Champions	07.55 - 08.45	TC - CONQUERORS	BX - BLADES
U7 - Champions	08.50 - 09.40	PV - PRIDE	BX - BLADES
AWARDING U7			
U13	09.55 - 10.45	KV - KINGS	TC - CONQUERORS
GIRLS	10.50 - 11.40	KK - KNIGHTS	KV - KINGS
U13	11.45 - 12.35	TC - CONQUERORS	MI - SEASIDERS
GIRLS	12.40 - 13.30	KV - KINGS	LP - LIGHTNINGS
U13	13.35 - 14.25	MI - SEASIDERS	KK - KNIGHTS
GIRLS	14.30 - 15.20	TC - CONQUERORS	KK - KNIGHTS
U13	15.25 - 16.15	LW - WIZARDS	KV - KINGS
GIRLS	16.20 - 17.10	LP - LIGHTNINGS	TC - CONQUERORS
U13	17.15 - 18.05	KK - KNIGHTS	LW - WIZARDS
AWARDING U13 & GIRLS			

# GUIDE MAP GOR SOEMANTRI

3rd - 4th December 2022





## EMERGENCY PROCEDURES

The following procedures shall be implemented whenever a student is injured in the course of activities conducted at Elite Championships.

1. The instructor shall immediately notify the health personnel present at the activity and the health personnel shall assume responsibility for the emergency treatment of the student.
2. If no health personnel are present, or if none can be immediately summoned to the student's aid, the instructor shall administer such first aid as may be necessary.
3. If the student's injury requires more than routine first aid, the instructor shall:
  - Summon an emergency personnel
  - Arrange for the student's transportation to the nearest hospital
4. The instructor or his/her designee shall promptly notify the Event Manager, the Program Coordinator, and the student's parent(s) or legal guardian(s) of the student's injury and the condition and location of the student.
5. An injured student who has been transported away from the premises must be accompanied by the instructor, a member of the Event Organizer, and the parents/guardians.

### Readmission to Competition Activities

A student injured in the course of a competition activity will be permitted to participate in the competition only on the written permission of the medical inspector or designated team doctor, designated school health personnel who must first examine the student to determine his/her fitness to participate in competitions. Written notice of that determination, signed by the medical inspector or designated team doctor as appropriate, shall be given to the student's parent(s) or legal guardian(s).

### Readmission to Competition Activities

The information provided in this Guide is of a general nature, and has been provided solely on the basis that users will be responsible for making their own assessment of it, having regard to their own circumstances, needs & requirements. While RockStar Academy endeavors to provide up to date information and guidance for your use, it may be open to misunderstanding or misinterpretation. Consequently, you should consult further with respective coordinators where you intend using this information. RockStar Academy expressly disclaims any liability associated with, or arising from the use or incorporation of the information provided in this Guide by the user.



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